

Bachelor of Fashion & Apparel Designing Subject & Syllabus

First year	Semester 1	Pattern Making & Drafting-I
		Introduction to Apparel Manufacturing Technique
		Computer Applications 1
		Fundamentals of Textiles 1
		Social and Psychological Aspects of Clothing
		Fashion Art Illustration & Model Drawing-I
	Semester 2	Fashion Art Illustration & Model Drawing-II
		Pattern Making & Drafting-II
		Garment Construction-I
		Computer Aided Design (CAD)
		Fabric Artistry & Embroidery
		Technology of Textiles Manufacturing
Second year	Semester 3	Fashion Art Illustration & Model Drawing-III
		Garment Construction-II
		History of Indian Costumes
		Technology of Processing & Care Renovation of Textiles
		Apparel Production
		Basics of Management
	Semester 4	Fashion Art Illustration & Model Drawing-IV
		Garment Construction-III
		Computer Aided Design (CAD)-III
		Fashion Merchandizing-I
		Quality Control & Production Management-I
		History of Western Costumes
Third year	Semester 5	Fashion Art Illustration and Model Drawing-V
		Garment Construction-IV
		Computer Aided Design (CAD)-IV
		Pattern Draping
		Fashion Merchandizing-II
		Quality Control & Production Management-II
	Semester 6	Retail Merchandising and Management
		Fashion study applicable to home furnishing
		Entrepreneurship
		Nonwovens in fashion apparel applications
		Designing and Development of Fashion Accessories
		Sportswear Design & Development
Fourth year	Semester 7	Fabric Manufacturing Technology : Crochet & Non-woven
		Field Trip / Visit Documentation Evaluation

		Computer Aided Design (CAD)-V
		Graduate Design Collection
		Fashion Market Study
		Field Trip / Visit - Report Evaluation
	Semester 8	Graduation Project Session-I Fashion Industry Project (Duration 16 weeks) Session-II Jury and Report Evaluation

Syllabus

SEMESTER I

Pattern Making & Drafting-I

- Module I : Basic elements to make drafts or patterns
- Module II : Drafting of Bodice Block
- Module III : Master patterns
- Module IV : Dart manipulation
- Module V : Drafting of skirt block
- Module VI : Different types of pockets & Drafting of Sleeves pockets

Introduction to Apparel Manufacturing Technique

- Module I : Introduction to sewing machine
- Module II : Basic stitches with hand and sewing machines
- Module III : Basic machine seams used for stitching or finishing of the garments
- Module IV : Fabric manipulation like gathers, pleats, darts and tucks
- Module V : Necklines
- Module VI : Plackets and Pockets
- Module VII : Fixing belts
- Module VIII : Construction of basic bodice

Computer Applications

- Module I : Overview of the working of a computer
- Module II : History of computers and its emergence
- Module III : Working knowledge of Microsoft Word & Excel
- Module IV: Working knowledge of PowerPoint and learn making presentation in PPT

Fundamentals of Textiles

- Module I : The Overview of Textile Industry
- Module II : The Textile Fibers
- Module III : The Textile Yarns.

Social and Psychological Aspects of Clothing

- Module I : Origin of clothing & Clothing Theories
- Module II : Relation between clothing, fashion and the wearer
- Module III : Clothing and Society.
- Module IV : Case study

Fashion Art Illustration & Model Drawing

- Module I : Sketching of Block and Flesh Figures
- Module II : Photo Analysis
- Module III : Rendering of Prints into flat illustration
- Module IV : Detailed drawing of Basic Styles
- Module V : Draping of Garments
- Module VI : Introduction to Garment Drawing
- Module VII : Use of different colour medium

SEMESTER II

Fashion Art Illustration & Model Drawing

- Module I : Draping of different types of dresses in various silhouettes
- Module II : Use of textures
- Module III : Designing of casual shirts and t-shirts for teenagers
- Module IV : Designing of casual and formal skirts for teenagers
- Module V : Designing of casual and formal one piece dresses for teenagers
- Module VI : Designing of casual and formal trousers for teenagers

Pattern Making & Drafting-II

- Module I : Drafting of Collars
- Module II : Torso draft
- Module III : Dresses without waistline seams
- Module IV : Princess Line foundation
- Module V : Dart manipulation
- Module VI : Skirt variations

- Module VII : Drafting of Capes, Ponchos, Kaftans, Kurta

Garment Construction-I

- Module I : Construction of Gathered Skirt
- Module II : Construction of Fitted Skirt with a slit and a placket
- Module III : Construction of fitted Skirt Blouse with collar
- Module IV : Construction of Resort Wear- Semi fitted or fitted dress
- Module V : Construction of Cape/ Ponchos/ Kaftans/ Kurta
- Module VI : Construction of a Formal 2 piece dress

Computer Aided Design (CAD)

- Module I : Corel Draw - Tool Introduction and usage.
- Module II : Functions of tools and its usage.
- Module III : Figure Drawing - Block figure and Flesh figure
- Module IV : Working with layouts
- Module V : Creating Prints and textures
- Module VI : Tutorials

Fabric Artistry & Embroidery

- Module I : Introduction to fabric decoration.
- Module II : Techniques of thread embroidery
- Module III : Lace Work, Appliqué Work & Quilting
- Module IV : Basic Hand Stitches
- Module V : Basics of Fabric Embellishment. (Theory)

Technology of Textiles Manufacturing

- Module I : Introduction to Fabrics
- Module II : Mechanism of Weaving
- Module III : Woven Fabric Types and Analysis
- Module III : Woven Fabric Types and Analysis
- Module V : Knitted Fabric Types and Analysis

SEMESTER III

Fashion Art Illustration & Model Drawing-III

- Module I : Optical illusions
- Module II : Designing of casual shirts and T-shirts for adults
- Module III : Designing of casual blouses and tops for adults
- Module IV : Designing of casual and formal dressesfor adults

- Module V : Designing of executive wear
- Module VI : Designing a range of sportswear for adults
- Module VII : Sketching of male block/flesh figures Module VIII : Use of textures

Garment Construction-II

- Module I : Construction of fitted Skirt Blouse with collar
- Module II : Construction of Sari Blouse (Cotton) & Sari blouse with lining (Silk)
- Module III : Construction of suit with Salwar/ Chudidar
- Module IV : Construction of Ethnic wears
- Module V : Construction of Fusion wears

History of Indian Costumes

- Module - I : Ancient Indian costumes
- Module -II : Medieval Indian Costumes.
- Module-III : Colonial Indian Costumes

Technology of Processing & Care Renovation of Textiles

- Module I : Introduction to Textile Processing.
- Module II : Textile Dying.
- Module III : Textile Printing.
- Module IV : Textile Finishing.
- Module V : Care Renovation of Textiles

Apparel Production

- Module I : Machinery and Equipment
- Module II : Production methodology
- Module III : Production planning and control
- Module IV : Quality Assurance
- Module V : Labelling and Packaging
- Module VI : Garment Costing.

Basics of Management

- Module I : Meaning & Principles of management
- Module II : Structure of an organization
- Module III : Leadership
- Module IV : Communication
- Module V : Authority

- Module VI : Motivation

SEMESTER IV

Fashion Art Illustration & Model Drawing-IV

- Fashion Art Illustration & Model Drawing-IV
- Garment Construction-III
- Computer Aided Design (CAD)-III
- Fashion Merchandizing-I
- Quality Control & Production Management-I
- History of Western Costumes

Garment Construction-III

- Module I : Construction of Evening gown
- Module II : Construction of Princess line top
- Module III : Construction of Bathrobe
- Module IV : Construction of nightwear (Male & Female)
- Module V : Construction of men's shirt

Computer Aided Design (CAD)-III

- Module I : Illustrator: Tool Introduction and usage
- Module II : Functions of tools & creating objects
- Module III : Reach ERP
- Module IV : Setting up artwork: Transparency, Gradients and patterns
- Module V : Dobby/Jacquard
- Module VI : Working on Color separation (2 D)

Fashion Merchandizing-I

- Module I : Fashion Merchandising
- Module II : Marketing and merchandising concepts
- Module III : Environment and segmentation of fashion
- Module IV : Merchandising systems
- Module V : Merchandise Planning & Buying
- Module VI : The structure of the Retail Industry
- Module VII : Organizational Structures

Quality Control & Production Management-I

- Module I : Quality Control
- Module II : Inspection and Testing
- Module III : Concept of TQM
- Module IV : Production Management
- Module V : Material Planning & Allocation
- Module VI : Workroom management
- Module VII : Inventory control and Cost estimation

History of Western Costumes

- Module I : Ancient costumes of the Western world
- Module II : Costumes of the Medieval World
- Module III : Costumes of the Modern World

SEMESTER V

Fashion Art Illustration and Model Drawing-V

- Module I : Designing a range of scarves, ties and stoles for teenagers
- Module II : Designing a range of Uniforms for Hotel & Airlines employees, Hospital, Industrial apparels. Module III : Designing a range of hats and caps for teenagers/adults
- Module IV : Designing a range of contemporary wear for adults

Garment Construction-IV

- Module I : Construction of Jeans (Male & Female)
- Module II : Construction of Trouser with pockets
- Module III : Construction of Bridal Wear (Indian /western)
- Module IV : Construction of Pregnancy & Maternity wears
- Module V : Construction of Executive wear
- Module VI : Construction of men's formal

Computer Aided Design (CAD)-IV

- Module I : Tools Introduction and usage
- Module II : Cleaning & Selection of fabric
- Module III : Color Reduction
- Module IV : Texture Mapping.
- Module V : Mood board & Color board
- Module VI : Draping

Pattern Draping

- Module I : Introduction
- Module II : Basic patterns
- Module III : Variations in necklines, armholes, waistlines, princess bodice and boned bodice
- Module IV : Creating patterns by dart manipulations
- Module V : Style lines and control seams
- Module VI : Variations in skirts
- Module VII : Collars
- Module VIII : Sleeves - The Dolman sleeve, Raglan and Kimono sleeve
- Module IX : The Shift
- Module X : Final Presentation

Fashion Merchandizing-II

- Module I : Developing & Presenting Product Lines
- Module II : Strategies and Decisions
- Module III : Time Flow Management
- Module IV : Global sourcing
- Module V : Customer / Vendor Relationship
- Module VI : Financial aspect of merchandising
- Module VII : Merchandise Control & Presentation
- Module VIII : Merchandising and related careers

Quality Control & Production Management-II

- Module I : Production Management
- Module II : Material Planning & Allocation
- Module III : Workroom management
- Module IV : Inventory control and Cost estimation
- Module V : Various Production Systems

SEMESTER VI

Retail Merchandising and Management

- Module I: Introduction to retail
- Module II: Retail marketing strategy;

- Module III: Basics of retail merchandising;
- Module IV: Retail store operations;
- Module V: Evolution of E-commerce industry and role of e-commerce in fashion retail

Fashion study applicable to home furnishing

- Module I: Introduction to home furnishing industry, Home furnishings and the marketplace
- Module II: Materials in home furnishings; Textiles, Wood, Glass, Metals, Pottery, Plastics, Other materials
- Module III: The categories of home furnishings: Bedding, Linens, Carpet, rugs & flooring, Furniture
- Module IV: The categories of home furnishings : Paints and wall-coverings, Lighting, Tableware

Entrepreneurship

- Module I : Introduction to Entrepreneurship
- Module II : Importance of Entrepreneurship
- Module III : Entrepreneurial Opportunities and Enterprise Creation
- Module IV: Enterprise Planning and Resourcing
- Module V: Supply Chain and Logistics

Nonwovens in fashion apparel applications

- Module I : Overview of nonwovens
- Module II : Production Process.
- Module III : Finishing Treatment

Designing and Development of Fashion Accessories

- Module I: Introduction to fashion accessories, Types of accessories
- Module II: Functional and decorative importance of accessories
- Module III: Designing and developing accessories:
- Module IV: Sketching and rendering of belts, gloves and Sketching of Indian jewellery

SEMESTER VII

Fabric Manufacturing Technology: Crochet & Non-woven

- Module 1: Apparel Applications
- Module 2: Crochet Introduction
- Module 3: Crochet Advance Learning

Field Trip / Visit Documentation Evaluation

Students will get the practical exposure by visiting the field/market and need to submit a report on basis of that. Self study and practical observation by student in the industry.

Computer Aided Design (CAD)-V

Student will learn to present their learning during graduation project via help of coral draw. Application of Coral Draw to enhance the learning in the industry and use of computer systems to assist in the creation, modification, analysis, or optimization of those designs

- Graduate Design Collection
- Fashion Market Study
- Field Trip / Visit – Report Evaluation
- Portfolio Development
- Digital Design Techniques & Presentation
- Range Development & Final Presentation

SEMESTER VIII

Graduation Project

Session-I Fashion Industry Project (Duration 16 weeks)

Self-study and practical observation by student in the industry.

Session-II Jury and Report Evaluation

Students are exposed to practical aspects of the functional areas of fashion industry and expected to learn the operational methodology of exploring business opportunities, solving problems and making decisions

Internship Details

Our placement department is a quintessential part of the Education University. It proactively provides a platform, which facilitates vibrant and continuous interaction between academia and industry. Internship programme are a bunch of opportunities that lead you to an affair with your dreams. It can be treated as an essential stepping-stone towards a rewarding future in terms of national and international placements.

Internship can be done for:

- Designing
- Photo shooting
- Special Events
- Wardrobe Management
- Miscellaneous errands for fashion designers and stylists.
- Organize samples for fashion magazines

Internship Duration

The duration of most fashion designers internships is Six months.

Placement Opportunity

Upon completion of their Design studies, students will have an abundance of opportunities. They can find employment in the fashion industry, manufacturing and exporting units, or start their own business and sell their products on the market.

Bachelor of Fashion Designing & Apparel Designing students can lead to a wide range of career opportunities in the below Sectors.

- Textile Export Houses
- Fashion Boutiques
- Work as an Independent and Self-employed
- Textile or Fabric Manufacturing Units
- Retail Chains
- Fashion Brand Showrooms
- TV and Film Industry
- Teach The Course In Institutes